Writing s390 channel device drivers

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by Cornelia Huck

Table of Contents

Chapter 1. Introduction

This document describes the interfaces available for device drivers that drive s390 based channel attached I/O devices. This includes interfaces for interaction with the hardware and interfaces for interacting with the common driver core. Those interfaces are provided by the s390 common I/O layer.

The document assumes a familarity with the technical terms associated with the s390 channel I/O architecture. For a description of this architecture, please refer to the "z/Architecture: Principles of Operation", IBM publication no. SA22-7832.

While most I/O devices on a s390 system are typically driven through the channel I/O mechanism described here, there are various other methods (like the diag interface). These are out of the scope of this document.

Some additional information can also be found in the kernel source under Documentation/s390/driver-model.txt.

Chapter 2. The ccw bus

The ccw bus typically contains the majority of devices available to a s390 system. Named after the channel command word (ccw), the basic command structure used to address its devices, the ccw bus contains so-called channel attached devices. They are addressed via I/O subchannels, visible on the css bus. A device driver for channel-attached devices, however, will never interact with the subchannel directly, but only via the I/O device on the ccw bus, the ccw device.

2.1. I/O functions for channel-attached devices

Some hardware structures have been translated into C structures for use by the common I/O layer and device drivers. For more information on the hardware structures represented here, please consult the Principles of Operation.

struct ccw1

Name

`struct ccw1` — channel command word

Synopsis

```
struct ccw1 {
  __u8 cmd_code;
  __u8 flags;
  __u16 count;
  __u32 cda;
};
```

Members

cmd_code

>   command code

flags

>   flags, like IDA addressing, etc.

count

>   byte count

cda

>   data address

Description

The ccw is the basic structure to build channel programs that perform operations with the device or the control unit. Only Format-1 channel command words are supported.

struct erw

Name

`struct erw` — extended report word

Synopsis

```
struct erw {
  __u32 res0:3;
  __u32 auth:1;
  __u32 pvrf:1;
```

```
    __u32 cpt:1;
    __u32 fsavf:1;
    __u32 cons:1;
    __u32 scavf:1;
    __u32 fsaf:1;
    __u32 scnt:6;
    __u32 res16:16;
};
```

Members

res0

    reserved

auth

    authorization check

pvrf

    path-verification-required flag

cpt

    channel-path timeout

fsavf

    failing storage address validity flag

cons

    concurrent sense

scavf

    secondary ccw address validity flag

fsaf

    failing storage address format

scnt

    sense count, if `cons == 1`

res16

    reserved

struct erw_eadm

LINUX

Kernel Hackers ManualMarch 2019

Name

`struct erw_eadm` — EADM Subchannel extended report word

Synopsis

```
struct erw_eadm {
  __u32 b:1;
  __u32 r:1;
};
```

Members

b

   aob error

r

   arsb error

struct sublog

LINUX

Name

struct sublog — subchannel logout area

Synopsis

```
struct sublog {
  __u32 res0:1;
  __u32 esf:7;
  __u32 lpum:8;
  __u32 arep:1;
  __u32 fvf:5;
  __u32 sacc:2;
  __u32 termc:2;
  __u32 devsc:1;
  __u32 serr:1;
  __u32 ioerr:1;
  __u32 seqc:3;
};
```

Members

res0

   reserved

esf

   extended status flags

lpum

   last path used mask

arep

   ancillary report

fvf

   field-validity flags

sacc

> storage access code

termc

> termination code

devsc

> device-status check

serr

> secondary error

ioerr

> i/o-error alert

seqc

> sequence code

struct esw0

Name

`struct esw0` — Format 0 Extended Status Word (ESW)

Synopsis

```
struct esw0 {
  struct sublog sublog;
  struct erw erw;
  __u32 faddr[2];
  __u32 saddr;
};
```

Members

sublog

> subchannel logout

erw

> extended report word

faddr[2]

> failing storage address

saddr

> secondary ccw address

struct esw1

Name

`struct esw1` — Format 1 Extended Status Word (ESW)

Synopsis

```
struct esw1 {
  __u8 zero0;
  __u8 lpum;
  __u16 zero16;
  struct erw erw;
  __u32 zeros[3];
};
```

Members

zero0

> reserved zeros

lpum

> last path used mask

zero16

> reserved zeros

erw

> extended report word

zeros[3]

> three fullwords of zeros

struct esw2

Name

`struct esw2` — Format 2 Extended Status Word (ESW)

Synopsis

```
struct esw2 {
  __u8 zero0;
  __u8 lpum;
  __u16 dcti;
  struct erw erw;
  __u32 zeros[3];
};
```

Members

zero0

>   reserved zeros

lpum

>   last path used mask

dcti

>   device-connect-time interval

erw

>   extended report word

zeros[3]

>   three fullwords of zeros

struct esw3

Name

`struct esw3` — Format 3 Extended Status Word (ESW)

Synopsis

```
struct esw3 {
  __u8 zero0;
  __u8 lpum;
  __u16 res;
  struct erw erw;
  __u32 zeros[3];
};
```

Members

zero0

> reserved zeros

lpum

> last path used mask

res

> reserved

erw

> extended report word

zeros[3]

> three fullwords of zeros

struct esw_eadm

LINUX

Kernel Hackers ManualMarch 2019

Name

`struct esw_eadm` — EADM Subchannel Extended Status Word (ESW)

Synopsis

```
struct esw_eadm {
  __u32 sublog;
  struct erw_eadm erw;
};
```

Members

sublog

> subchannel logout

erw

> extended report word

struct irb

Name

`struct irb` — interruption response block

Synopsis

```
struct irb {
  union scsw scsw;
  union esw;
  __u8 ecw[32];
};
```

Members

scsw

> subchannel status word

esw

> extened status word

ecw[32]

extended control word

Description

The irb that is handed to the device driver when an interrupt occurs. For solicited interrupts, the common I/O layer already performs checks whether a field is valid; a field not being valid is always passed as `0`. If a unit check occurred, `ecw` may contain sense data; this is retrieved by the common I/O layer itself if the device doesn't support concurrent sense (so that the device driver never needs to perform basic sene itself). For unsolicited interrupts, the irb is passed as-is (expect for sense data, if applicable).

struct ciw

LINUX

Kernel Hackers ManualMarch 2019

Name

`struct ciw` — command information word (CIW) layout

Synopsis

```
struct ciw {
  __u32 et:2;
  __u32 reserved:2;
  __u32 ct:4;
  __u32 cmd:8;
  __u32 count:16;
};
```

Members

et

   entry type

reserved

   reserved bits

ct

   command type

cmd

   command code

count

   command count

struct ccw_dev_id

Name

`struct ccw_dev_id` — unique identifier for ccw devices

Synopsis

```
struct ccw_dev_id {
  u8 ssid;
  u16 devno;
};
```

Members

ssid

> subchannel set id

devno

> device number

Description

This structure is not directly based on any hardware structure. The hardware identifies a device by its device number and its subchannel, which is in turn identified by its id. In order to get a unique identifier for ccw devices across subchannel sets, `struct` ccw_dev_id has been introduced.

ccw_dev_id_is_equal

LINUX

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Name

`ccw_dev_id_is_equal` — compare two ccw_dev_ids

Synopsis

```
int ccw_dev_id_is_equal (struct ccw_dev_id * dev_id1, struct
ccw_dev_id * dev_id2);
```

Arguments

dev_id1

>   a ccw_dev_id

dev_id2

>   another ccw_dev_id

Returns

1 if the two structures are equal field-by-field, 0 if not.

Context

any

2.2. ccw devices

Devices that want to initiate channel I/O need to attach to the ccw bus. Interaction with the driver core is done via the common I/O layer, which provides the abstractions of ccw devices and ccw device drivers.

The functions that initiate or terminate channel I/O all act upon a ccw device structure. Device drivers must not bypass those functions or strange side effects may happen.

struct ccw_device

Name

struct ccw_device — channel attached device

Synopsis

```
struct ccw_device {
  spinlock_t * ccwlock;
  struct ccw_device_id id;
  struct ccw_driver * drv;
  struct device dev;
  int online;
  void (* handler) (struct ccw_device *, unsigned long, struct irb *);
};
```

Members

ccwlock

    pointer to device lock

id

    id of this device

drv

    ccw driver for this device

dev

    embedded device structure

online

    online status of device

handler

    interrupt handler

Description

`handler` is a member of the device rather than the driver since a driver can have different interrupt handlers for different ccw devices (multi-subchannel drivers).

struct ccw_driver

Name

struct ccw_driver — device driver for channel attached devices

Synopsis

```
struct ccw_driver {
  struct ccw_device_id * ids;
  int (* probe) (struct ccw_device *);
  void (* remove) (struct ccw_device *);
  int (* set_online) (struct ccw_device *);
  int (* set_offline) (struct ccw_device *);
  int (* notify) (struct ccw_device *, int);
  void (* path_event) (struct ccw_device *, int *);
  void (* shutdown) (struct ccw_device *);
  int (* prepare) (struct ccw_device *);
  void (* complete) (struct ccw_device *);
  int (* freeze) (struct ccw_device *);
  int (* thaw) (struct ccw_device *);
  int (* restore) (struct ccw_device *);
  enum uc_todo (* uc_handler) (struct ccw_device *, struct irb *);
  struct device_driver driver;
  enum interruption_class int_class;
};
```

Members

ids

    ids supported by this driver

probe

    function called on probe

remove

> function called on remove

set_online

> called when setting device online

set_offline

> called when setting device offline

notify

> notify driver of device state changes

path_event

> notify driver of channel path events

shutdown

> called at device shutdown

prepare

> prepare for pm state transition

complete

> undo work done in `prepare`

freeze

> callback for freezing during hibernation snapshotting

thaw

> undo work done in `freeze`

restore

> callback for restoring after hibernation

uc_handler

> callback for unit check handler

driver

> embedded device driver structure

int_class

> interruption class to use for accounting interrupts

ccw_device_set_offline

Name

ccw_device_set_offline — disable a ccw device for I/O

Synopsis

int **ccw_device_set_offline** (struct ccw_device * *cdev*);

Arguments

cdev

   target ccw device

Description

This function calls the driver's set_offline function for *cdev*, if given, and then disables *cdev*.

Returns

0 on success and a negative error value on failure.

Context

enabled, ccw device lock not held

ccw_device_set_online

Name

`ccw_device_set_online` — enable a ccw device for I/O

Synopsis

`int` **`ccw_device_set_online`** `(struct ccw_device * cdev);`

Arguments

`cdev`

　　target ccw device

Description

This function first enables `cdev` and then calls the driver's `set_online` function for `cdev`, if given. If `set_online` returns an error, `cdev` is disabled again.

Returns

`0` on success and a negative error value on failure.

Context

enabled, ccw device lock not held

get_ccwdev_by_dev_id

Name

`get_ccwdev_by_dev_id` — obtain device from a ccw device id

Synopsis

```
struct ccw_device * get_ccwdev_by_dev_id (struct ccw_dev_id * dev_id);
```

Arguments

dev_id

id of the device to be searched

Description

This function searches all devices attached to the ccw bus for a device matching *dev_id*.

Returns

If a device is found its reference count is increased and returned; else `NULL` is returned.

get_ccwdev_by_busid

Name

`get_ccwdev_by_busid` — obtain device from a bus id

Synopsis

`struct ccw_device *` **`get_ccwdev_by_busid`** `(struct ccw_driver * cdrv, const char * bus_id);`

Arguments

`cdrv`

　　driver the device is owned by

`bus_id`

　　bus id of the device to be searched

Description

This function searches all devices owned by `cdrv` for a device with a bus id matching `bus_id`.

Returns

If a match is found, its reference count of the found device is increased and it is returned; else `NULL` is returned.

ccw_driver_register

Name

`ccw_driver_register` — register a ccw driver

Synopsis

`int` **`ccw_driver_register`** `(struct ccw_driver * cdriver);`

Arguments

`cdriver`

> driver to be registered

Description

This function is mainly a wrapper around `driver_register`.

Returns

`0` on success and a negative error value on failure.

ccw_driver_unregister

Name

`ccw_driver_unregister` — deregister a ccw driver

Synopsis

```
void ccw_driver_unregister (struct ccw_driver * cdriver);
```

Arguments

cdriver

    driver to be deregistered

Description

This function is mainly a wrapper around `driver_unregister`.

ccw_device_siosl

Name

`ccw_device_siosl` — initiate logging

Synopsis

```
int ccw_device_siosl (struct ccw_device * cdev);
```

Arguments

cdev

    ccw device

Description

This function is used to invoke model-dependent logging within the channel subsystem.

ccw_device_set_options_mask

Name

```
ccw_device_set_options_mask
```
— set some options and unset the rest

Synopsis

```
int ccw_device_set_options_mask (struct ccw_device * cdev,
unsigned long flags);
```

Arguments

cdev

> device for which the options are to be set

flags

> options to be set

Description

All flags specified in *flags* are set, all flags not specified in *flags* are cleared.

Returns

0 on success, -EINVAL on an invalid flag combination.

ccw_device_set_options

LINUX

Kernel Hackers ManualMarch 2019

Name

ccw_device_set_options — set some options

Synopsis

int **ccw_device_set_options** (struct ccw_device * *cdev*, unsigned long *flags*);

Arguments

cdev

> device for which the options are to be set

flags

> options to be set

Description

All flags specified in *flags* are set, the remainder is left untouched.

Returns

0 on success, -EINVAL if an invalid flag combination would ensue.

ccw_device_clear_options

Name

ccw_device_clear_options — clear some options

Synopsis

void **ccw_device_clear_options** (struct ccw_device * *cdev*,
unsigned long *flags*);

Arguments

`cdev`

>   device for which the options are to be cleared

`flags`

>   options to be cleared

Description

All flags specified in `flags` are cleared, the remainder is left untouched.

ccw_device_is_pathgroup

Name

`ccw_device_is_pathgroup` — determine if paths to this device are grouped

Synopsis

`int` **`ccw_device_is_pathgroup`** `(struct ccw_device * cdev);`

Arguments

`cdev`

>   ccw device

Description

Return non-zero if there is a path group, zero otherwise.

ccw_device_is_multipath

Name

`ccw_device_is_multipath` — determine if device is operating in multipath mode

Synopsis

```
int ccw_device_is_multipath (struct ccw_device * cdev);
```

Arguments

cdev

    ccw device

Description

Return non-zero if device is operating in multipath mode, zero otherwise.

ccw_device_clear

Name

`ccw_device_clear` — terminate I/O request processing

Synopsis

```
int ccw_device_clear (struct ccw_device * cdev, unsigned long
intparm);
```

Arguments

`cdev`

target ccw device

`intparm`

interruption parameter; value is only used if no I/O is outstanding, otherwise the intparm associated with the I/O request is returned

Description

`ccw_device_clear` calls csch on `cdev`'s subchannel.

Returns

`0` on success, `-ENODEV` on device not operational, `-EINVAL` on invalid device state.

Context

Interrupts disabled, ccw device lock held

ccw_device_start_key

Name

`ccw_device_start_key` — start a s390 channel program with key

Synopsis

```
int ccw_device_start_key (struct ccw_device * cdev, struct
ccw1 * cpa, unsigned long intparm, __u8 lpm, __u8 key,
unsigned long flags);
```

Arguments

`cdev`

> target ccw device

`cpa`

> logical start address of channel program

`intparm`

> user specific interruption parameter; will be presented back to `cdev`'s interrupt handler. Allows a device driver to associate the interrupt with a particular I/O request.

lpm

> defines the channel path to be used for a specific I/O request. A value of 0 will make cio use the opm.

key

> storage key to be used for the I/O

flags

> additional flags; defines the action to be performed for I/O processing.

Description

Start a S/390 channel program. When the interrupt arrives, the IRQ handler is called, either immediately, delayed (dev-end missing, or sense required) or never (no IRQ handler registered).

Returns

0, if the operation was successful; -EBUSY, if the device is busy, or status pending; -EACCES, if no path specified in *lpm* is operational; -ENODEV, if the device is not operational.

Context

Interrupts disabled, ccw device lock held

ccw_device_start_timeout_key

Name

ccw_device_start_timeout_key — start a s390 channel program with

timeout and key

Synopsis

```
int ccw_device_start_timeout_key (struct ccw_device * cdev,
struct ccw1 * cpa, unsigned long intparm, __u8 lpm, __u8 key,
unsigned long flags, int expires);
```

Arguments

cdev

   target ccw device

cpa

   logical start address of channel program

intparm

   user specific interruption parameter; will be presented back to *cdev*'s interrupt
   handler. Allows a device driver to associate the interrupt with a particular I/O
   request.

lpm

   defines the channel path to be used for a specific I/O request. A value of 0 will
   make cio use the opm.

key

   storage key to be used for the I/O

flags

   additional flags; defines the action to be performed for I/O processing.

expires

   timeout value in jiffies

Description

Start a S/390 channel program. When the interrupt arrives, the IRQ handler is called, either immediately, delayed (dev-end missing, or sense required) or never (no IRQ handler registered). This function notifies the device driver if the channel program has not completed during the time specified by `expires`. If a timeout occurs, the channel program is terminated via xsch, hsch or csch, and the device's interrupt handler will be called with an irb containing ERR_PTR(-`ETIMEDOUT`).

Returns

`0`, if the operation was successful; -`EBUSY`, if the device is busy, or status pending; -`EACCES`, if no path specified in `lpm` is operational; -`ENODEV`, if the device is not operational.

Context

Interrupts disabled, ccw device lock held

ccw_device_start

Name

`ccw_device_start` — start a s390 channel program

Synopsis

```
int ccw_device_start (struct ccw_device * cdev, struct ccw1 *
cpa, unsigned long intparm, __u8 lpm, unsigned long flags);
```

Arguments

`cdev`

> target ccw device

`cpa`

> logical start address of channel program

`intparm`

> user specific interruption parameter; will be presented back to `cdev`'s interrupt handler. Allows a device driver to associate the interrupt with a particular I/O request.

`lpm`

> defines the channel path to be used for a specific I/O request. A value of 0 will make cio use the opm.

`flags`

> additional flags; defines the action to be performed for I/O processing.

Description

Start a S/390 channel program. When the interrupt arrives, the IRQ handler is called, either immediately, delayed (dev-end missing, or sense required) or never (no IRQ handler registered).

Returns

`0`, if the operation was successful; `-EBUSY`, if the device is busy, or status pending; `-EACCES`, if no path specified in `lpm` is operational; `-ENODEV`, if the device is not operational.

Context

Interrupts disabled, ccw device lock held

ccw_device_start_timeout

Name

`ccw_device_start_timeout` — start a s390 channel program with timeout

Synopsis

```
int ccw_device_start_timeout (struct ccw_device * cdev, struct
ccw1 * cpa, unsigned long intparm, __u8 lpm, unsigned long
flags, int expires);
```

Arguments

`cdev`

target ccw device

`cpa`

logical start address of channel program

`intparm`

user specific interruption parameter; will be presented back to `cdev`'s interrupt handler. Allows a device driver to associate the interrupt with a particular I/O request.

`lpm`

defines the channel path to be used for a specific I/O request. A value of 0 will make cio use the opm.

`flags`

additional flags; defines the action to be performed for I/O processing.

expires

timeout value in jiffies

Description

Start a S/390 channel program. When the interrupt arrives, the IRQ handler is called, either immediately, delayed (dev-end missing, or sense required) or never (no IRQ handler registered). This function notifies the device driver if the channel program has not completed during the time specified by *expires*. If a timeout occurs, the channel program is terminated via xsch, hsch or csch, and the device's interrupt handler will be called with an irb containing ERR_PTR(-ETIMEDOUT).

Returns

0, if the operation was successful; -EBUSY, if the device is busy, or status pending; -EACCES, if no path specified in *lpm* is operational; -ENODEV, if the device is not operational.

Context

Interrupts disabled, ccw device lock held

ccw_device_halt

Name

ccw_device_halt — halt I/O request processing

Synopsis

```
int ccw_device_halt (struct ccw_device * cdev, unsigned long
intparm);
```

Arguments

cdev

target ccw device

intparm

interruption parameter; value is only used if no I/O is outstanding, otherwise the intparm associated with the I/O request is returned

Description

`ccw_device_halt` calls hsch on `cdev`'s subchannel.

Returns

`0` on success, `-ENODEV` on device not operational, `-EINVAL` on invalid device state, `-EBUSY` on device busy or interrupt pending.

Context

Interrupts disabled, ccw device lock held

ccw_device_resume

LINUX

Name

`ccw_device_resume` — resume channel program execution

Synopsis

```
int ccw_device_resume (struct ccw_device * cdev);
```

Arguments

cdev

target ccw device

Description

`ccw_device_resume` calls rsch on *cdev*'s subchannel.

Returns

`0` on success, `-ENODEV` on device not operational, `-EINVAL` on invalid device state, `-EBUSY` on device busy or interrupt pending.

Context

Interrupts disabled, ccw device lock held

ccw_device_get_ciw

Name

`ccw_device_get_ciw` — Search for CIW command in extended sense data.

Synopsis

```
struct ciw * ccw_device_get_ciw (struct ccw_device * cdev,
__u32 ct);
```

Arguments

cdev

    ccw device to inspect

ct

    command type to look for

Description

During SenseID, command information words (CIWs) describing special commands available to the device may have been stored in the extended sense data. This function searches for CIWs of a specified command type in the extended sense data.

Returns

`NULL` if no extended sense data has been stored or if no CIW of the specified command type could be found, else a pointer to the CIW of the specified command type.

ccw_device_get_path_mask

Name

`ccw_device_get_path_mask` — get currently available paths

Synopsis

`__u8` **`ccw_device_get_path_mask`** `(struct ccw_device * cdev);`

Arguments

cdev

ccw device to be queried

Returns

`0` if no subchannel for the device is available, else the mask of currently available paths for the ccw device's subchannel.

ccw_device_get_id

Name

`ccw_device_get_id` — obtain a ccw device id

Synopsis

```
void ccw_device_get_id (struct ccw_device * cdev, struct
ccw_dev_id * dev_id);
```

Arguments

cdev

　　device to obtain the id for

dev_id

　　where to fill in the values

ccw_device_tm_start_key

Name

`ccw_device_tm_start_key` — perform start function

Synopsis

```
int ccw_device_tm_start_key (struct ccw_device * cdev, struct
tcw * tcw, unsigned long intparm, u8 lpm, u8 key);
```

Arguments

cdev

ccw device on which to perform the start function

tcw

transport-command word to be started

intparm

user defined parameter to be passed to the interrupt handler

lpm

mask of paths to use

key

storage key to use for storage access

Description

Start the tcw on the given ccw device. Return zero on success, non-zero otherwise.

ccw_device_tm_start_timeout_key

LINUX

Name

`ccw_device_tm_start_timeout_key` — perform start function

Synopsis

```
int ccw_device_tm_start_timeout_key (struct ccw_device * cdev,
struct tcw * tcw, unsigned long intparm, u8 lpm, u8 key, int
expires);
```

Arguments

`cdev`

    ccw device on which to perform the start function

`tcw`

    transport-command word to be started

`intparm`

    user defined parameter to be passed to the interrupt handler

`lpm`

    mask of paths to use

`key`

    storage key to use for storage access

`expires`

    time span in jiffies after which to abort request

Description

Start the tcw on the given ccw device. Return zero on success, non-zero otherwise.

ccw_device_tm_start

Name

`ccw_device_tm_start` — perform start function

Synopsis

```
int ccw_device_tm_start (struct ccw_device * cdev, struct tcw
* tcw, unsigned long intparm, u8 lpm);
```

Arguments

cdev

    ccw device on which to perform the start function

tcw

    transport-command word to be started

intparm

    user defined parameter to be passed to the interrupt handler

lpm

    mask of paths to use

Description

Start the tcw on the given ccw device. Return zero on success, non-zero otherwise.

ccw_device_tm_start_timeout

Name

`ccw_device_tm_start_timeout` — perform start function

Synopsis

```
int ccw_device_tm_start_timeout (struct ccw_device * cdev,
struct tcw * tcw, unsigned long intparm, u8 lpm, int expires);
```

Arguments

cdev

ccw device on which to perform the start function

tcw

transport-command word to be started

intparm

user defined parameter to be passed to the interrupt handler

lpm

mask of paths to use

expires

time span in jiffies after which to abort request

Description

Start the tcw on the given ccw device. Return zero on success, non-zero otherwise.

ccw_device_get_mdc

LINUX

Kernel Hackers ManualMarch 2019

Name

`ccw_device_get_mdc` — accumulate max data count

Synopsis

```
int ccw_device_get_mdc (struct ccw_device * cdev, u8 mask);
```

Arguments

cdev

    ccw device for which the max data count is accumulated

mask

    mask of paths to use

Description

Return the number of 64K-bytes blocks all paths at least support for a transport command. Return values <= 0 indicate failures.

ccw_device_tm_intrg

Name

`ccw_device_tm_intrg` — perform interrogate function

Synopsis

```
int ccw_device_tm_intrg (struct ccw_device * cdev);
```

Arguments

cdev

ccw device on which to perform the interrogate function

Description

Perform an interrogate function on the given ccw device. Return zero on success, non-zero otherwise.

ccw_device_get_schid

Name

`ccw_device_get_schid` — obtain a subchannel id

Synopsis

void **ccw_device_get_schid** (struct ccw_device * *cdev*, struct subchannel_id * *schid*);

Arguments

cdev

    device to obtain the id for

schid

    where to fill in the values

2.3. The channel-measurement facility

The channel-measurement facility provides a means to collect measurement data which is made available by the channel subsystem for each channel attached device.

struct cmbdata

LINUX

Name

`struct cmbdata` — channel measurement block data for user space

Synopsis

```
struct cmbdata {
  __u64 size;
  __u64 elapsed_time;
  __u64 ssch_rsch_count;
  __u64 sample_count;
  __u64 device_connect_time;
  __u64 function_pending_time;
  __u64 device_disconnect_time;
  __u64 control_unit_queuing_time;
  __u64 device_active_only_time;
  __u64 device_busy_time;
  __u64 initial_command_response_time;
};
```

Members

size

  size of the stored data

elapsed_time

  time since last sampling

ssch_rsch_count

  number of ssch and rsch

sample_count

  number of samples

device_connect_time

  time of device connect

function_pending_time

> time of function pending

device_disconnect_time

> time of device disconnect

control_unit_queuing_time

> time of control unit queuing

device_active_only_time

> time of device active only

device_busy_time

> time of device busy (ext. format)

initial_command_response_time

> initial command response time (ext. format)

Description

All values are stored as 64 bit for simplicity, especially in 32 bit emulation mode. All time values are normalized to nanoseconds. Currently, two formats are known, which differ by the size of this structure, i.e. the last two members are only set when the extended channel measurement facility (first shipped in z990 machines) is activated. Potentially, more fields could be added, which would result in a new ioctl number.

enable_cmf

Name

enable_cmf — switch on the channel measurement for a specific device

Synopsis

```
int enable_cmf (struct ccw_device * cdev);
```

Arguments

cdev

The ccw device to be enabled

Description

Returns `0` for success or a negative error value.

Context

non-atomic

disable_cmf

Name

disable_cmf — switch off the channel measurement for a specific device

Synopsis

```
int disable_cmf (struct ccw_device * cdev);
```

Arguments

cdev

>   The ccw device to be disabled

Description

Returns `0` for success or a negative error value.

Context

non-atomic

cmf_read

Name

`cmf_read` — read one value from the current channel measurement block

Synopsis

u64 **cmf_read** (struct ccw_device * *cdev*, int *index*);

Arguments

cdev

> the channel to be read

index

> the index of the value to be read

Description

Returns the value read or `0` if the value cannot be read.

Context

any

cmf_readall

Name

`cmf_readall` — read the current channel measurement block

Synopsis

```
int cmf_readall (struct ccw_device * cdev, struct cmbdata *
data);
```

Arguments

cdev

>   the channel to be read

data

>   a pointer to a data block that will be filled

Description

Returns `0` on success, a negative error value otherwise.

Context

any

Chapter 2. The ccw bus

Chapter 3. The ccwgroup bus

The ccwgroup bus only contains artificial devices, created by the user. Many networking devices (e.g. qeth) are in fact composed of several ccw devices (like read, write and data channel for qeth). The ccwgroup bus provides a mechanism to create a meta-device which contains those ccw devices as slave devices and can be associated with the netdevice.

3.1. ccw group devices

struct ccwgroup_device

Name

struct ccwgroup_device — ccw group device

Synopsis

```
struct ccwgroup_device {
  unsigned long creator_id;
  enum state;
  unsigned int count;
  struct device dev;
  struct ccw_device * cdev[0];
};
```

Members

creator_id

      unique number of the driver

state

>   online/offline state

count

>   number of attached slave devices

dev

>   embedded device structure

cdev[0]

>   variable number of slave devices, allocated as needed

struct ccwgroup_driver

Name

struct ccwgroup_driver — driver for ccw group devices

Synopsis

```
struct ccwgroup_driver {
  int (* setup) (struct ccwgroup_device *);
  void (* remove) (struct ccwgroup_device *);
  int (* set_online) (struct ccwgroup_device *);
  int (* set_offline) (struct ccwgroup_device *);
  void (* shutdown) (struct ccwgroup_device *);
  int (* prepare) (struct ccwgroup_device *);
  void (* complete) (struct ccwgroup_device *);
  int (* freeze) (struct ccwgroup_device *);
  int (* thaw) (struct ccwgroup_device *);
  int (* restore) (struct ccwgroup_device *);
  struct device_driver driver;
};
```

Members

setup

    function called during device creation to setup the device

remove

    function called on remove

set_online

    function called when device is set online

set_offline

    function called when device is set offline

shutdown

    function called when device is shut down

prepare

    prepare for pm state transition

complete

    undo work done in `prepare`

freeze

    callback for freezing during hibernation snapshotting

thaw

    undo work done in `freeze`

restore

    callback for restoring after hibernation

driver

    embedded driver structure

ccwgroup_set_online

Name

`ccwgroup_set_online` — enable a ccwgroup device

Synopsis

int **ccwgroup_set_online** (struct ccwgroup_device * *gdev*);

Arguments

gdev

> target ccwgroup device

Description

This function calls the driver's `set_online` function and -if successfull- changes the state to CCWGROUP_ONLINE.

Returns

`0` on success and a negative error value on failure.

ccwgroup_set_offline

Name

`ccwgroup_set_offline` — disable a ccwgroup device

Synopsis

`int` **`ccwgroup_set_offline`** `(struct ccwgroup_device * gdev);`

Arguments

`gdev`

> target ccwgroup device

Description

This function calls the driver's `set_offline` function and -if successfull- changes the state to CCWGROUP_OFFLINE.

Returns

`0` on success and a negative error value on failure.

ccwgroup_create_dev

LINUX

Name

`ccwgroup_create_dev` — create and register a ccw group device

Synopsis

```
int ccwgroup_create_dev (struct device * parent, struct
ccwgroup_driver * gdrv, int num_devices, const char * buf);
```

Arguments

`parent`

    parent device for the new device

`gdrv`

    driver for the new group device

`num_devices`

    number of slave devices

`buf`

    buffer containing comma separated bus ids of slave devices

Description

Create and register a new ccw group device as a child of `parent`. Slave devices are obtained from the list of bus ids given in `buf`.

Returns

`0` on success and an error code on failure.

Context

non-atomic

ccwgroup_driver_register

Name

`ccwgroup_driver_register` — register a ccw group driver

Synopsis

```
int ccwgroup_driver_register (struct ccwgroup_driver *
cdriver);
```

Arguments

`cdriver`

driver to be registered

Description

This function is mainly a wrapper around `driver_register`.

ccwgroup_driver_unregister

Name

`ccwgroup_driver_unregister` — deregister a ccw group driver

Synopsis

```
void ccwgroup_driver_unregister (struct ccwgroup_driver *
cdriver);
```

Arguments

cdriver

    driver to be deregistered

Description

This function is mainly a wrapper around `driver_unregister`.

ccwgroup_probe_ccwdev

Name

`ccwgroup_probe_ccwdev` — probe function for slave devices

Synopsis

`int` **`ccwgroup_probe_ccwdev`** `(struct ccw_device * cdev);`

Arguments

cdev

   ccw device to be probed

Description

This is a dummy probe function for ccw devices that are slave devices in a ccw group device.

Returns

always `0`

ccwgroup_remove_ccwdev

LINUX

Name

`ccwgroup_remove_ccwdev` — remove function for slave devices

Synopsis

`void` **`ccwgroup_remove_ccwdev`** `(struct ccw_device * cdev);`

Arguments

`cdev`

ccw device to be removed

Description

This is a remove function for ccw devices that are slave devices in a ccw group device. It sets the ccw device offline and also deregisters the embedding ccw group device.

Chapter 4. Generic interfaces

Some interfaces are available to other drivers that do not necessarily have anything to do with the busses described above, but still are indirectly using basic infrastructure in the common I/O layer. One example is the support for adapter interrupts.

register_adapter_interrupt

Name

register_adapter_interrupt — register adapter interrupt handler

Synopsis

```
int register_adapter_interrupt (struct airq_struct * airq);
```

Arguments

airq

   pointer to adapter interrupt descriptor

Description

Returns 0 on success, or -EINVAL.

unregister_adapter_interrupt

Name

`unregister_adapter_interrupt` — unregister adapter interrupt handler

Synopsis

`void` **`unregister_adapter_interrupt`** `(struct airq_struct * airq);`

Arguments

airq

>   pointer to adapter interrupt descriptor

airq_iv_create

Name

`airq_iv_create` — create an interrupt vector

Synopsis

```
struct airq_iv * airq_iv_create (unsigned long bits, unsigned
long flags);
```

Arguments

bits

    number of bits in the interrupt vector

flags

    allocation flags

Description

Returns a pointer to an interrupt vector structure

airq_iv_release

LINUX

Kernel Hackers ManualMarch 2019

Name

airq_iv_release — release an interrupt vector

Synopsis

```
void airq_iv_release (struct airq_iv * iv);
```

Arguments

iv

> pointer to interrupt vector structure

airq_iv_alloc_bit

Name

airq_iv_alloc_bit — allocate an irq bit from an interrupt vector

Synopsis

unsigned long **airq_iv_alloc_bit** (struct airq_iv * *iv*);

Arguments

iv

> pointer to an interrupt vector structure

Description

Returns the bit number of the allocated irq, or -1UL if no bit is available or the AIRQ_IV_ALLOC flag has not been specified

airq_iv_free_bit

Name

`airq_iv_free_bit` — free an irq bit of an interrupt vector

Synopsis

`void` **`airq_iv_free_bit`** `(struct airq_iv * iv, unsigned long bit);`

Arguments

iv

pointer to interrupt vector structure

bit

number of the irq bit to free

airq_iv_scan

Name

`airq_iv_scan` — scan interrupt vector for non-zero bits

Synopsis

```
unsigned long airq_iv_scan (struct airq_iv * iv, unsigned long
start, unsigned long end);
```

Arguments

iv

> pointer to interrupt vector structure

start

> bit number to start the search

end

> bit number to end the search

Description

Returns the bit number of the next non-zero interrupt bit, or -1UL if the scan completed without finding any more any non-zero bits.